

## SSG - Attacking & Defending

### Six versus six with goalkeepers:

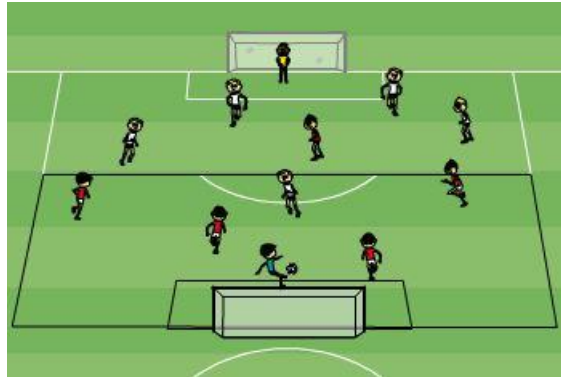
**Small Sided Game:**

**6v6 Attacking & Defending one goal**

**15 minutes**

**Organization:**

- Set-up area 40x40m.
- Set up with 2 teams of 6, playing on a small pitch
- Goalkeepers should be involved in the game where possible.



**Coaching Points:**

**Attacker:**

1. Quality technical skills
2. Good decision making
3. Players off the ball look to support
4. Player are mobile rather than static
5. Look to score every time you can

**Defender**

1. Apply good pressure on offensive players
2. Choose right moment to regain possession

**Description:**

1. **Team function:** Attacking / defending
2. **Meaning in the game:** To keep the ball in possession and score / to defend the goal and to win the ball back
3. 6v6 game where players play freely.
  - a. Depending on standard end players should be restricted to two touches.

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